

PLAYER PERFORMANCE REVIEW



Top-Order Batter & Off-Spin Bowler | Prepared by

IE Cricket Analytics

Overview

This review breaks down ***** batting and bowling numbers across Two-Day, One-Day, and T20 cricket, identifying where his game is currently strongest, where the data shows clear gaps, and the priority areas to work on.

Batting Summary

Format	Innings	Runs	Average	Strike Rate
Two-Day	10	147	14.70	47.88
One-Day	7	97	13.86	79.51
T20	5	118	39.33	134.09

Strengths

- T20 batting is a genuine strength: 39.33 average at a 134.09 strike rate. This isn't just slogging — 88% of his boundaries are 4s, showing he's finding gaps rather than relying on mishits. Best knock: 50 off 35 balls.
- Composed in the middle order: averages 19.33 at No.5-7 and 18.36 at first drop, both above his overall numbers, and well ahead of his return when opening (15.00, small sample).
- Once truly in, he accelerates: strike rate climbs from 70.35 in his first 20 balls to 81.46 between balls 21-50.
- Dismissal pattern (81% caught, very few bowled/lbw) shows bowlers aren't beating him for pace or turn — he's giving his wicket away through shot selection and risk, which is coachable.

Weaknesses

- Two-Day batting is the priority concern for a top-order player: 14.70 average, 78% dot-ball rate, only 11% of balls turned into singles. He is getting stuck and building his own pressure rather than releasing it. Best score is only 61.
- Clear second-innings drop-off in Two-Day cricket: 16.14 average / 51.46 SR in the 1st innings vs. 13.67 / 40.59 in the 2nd.
- Strike rate collapses once set: from 81.46 (balls 21-50) down to 36.73 after 50 balls faced — the opposite of what's needed from a top-order accumulator.
- Struggles when chasing: 19.00 average batting first vs. 15.40 chasing, a 23% drop.
- One-Day batting sits awkwardly between his two other games: 59% dot-ball rate and only 9% boundary rate suggest he hasn't yet built a genuine one-day method, distinct from red-ball defence or T20 aggression.

Bowling Summary

Format	Innings	Wickets	Average	Economy
Two-Day	6	2	45.00	2.28
One-Day	7	6	26.83	3.99
T20	5	3	27.00	5.40

Strengths

- One-Day is his best bowling format by some margin: 26.83 average, 3.99 economy, a wicket every 40 balls — a genuinely useful containing-and-taking off-spinner in the middle overs.
- Excellent control: only 0.78 extras per spell (4% of runs conceded), with very few no-balls or wides.
- Bowls better with a target to defend than bowling first (26.25 average / 3.54 economy defending vs. 40.67 / 3.44 bowling first), suggesting good composure and game awareness under pressure.
- Strikes in clusters: once he takes a wicket, there is a 57% chance of a second in the same spell — a real asset for a captain to use.
- Two-Day containment is excellent for a young off-spinner: 2.28 economy, 76% dot-ball rate, and 6 maidens in 29 overs.

Weaknesses

- T20 death bowling is a clear hole: economy rises from 4.00 in the powerplay to 9.50 in overs 16-20. As an off-spinner without an obvious variation, he doesn't yet have a death-overs plan.
- Two-Day bowling doesn't convert control into wickets: 45.00 average, only 2 wickets in 6 innings. 81% of his wickets overall come from catches, suggesting he may need more loop and turn to draw batters into false shots rather than just containing.
- No big hauls: 0% of spells have produced 3+ wickets in any format — currently a starter/containing bowler rather than a strike bowler.
- T20 average (27.00) doesn't match his economy (5.40) — he is currently a bowling liability in the format where his batting is strongest.

Priority Development Areas

1. Two-Day batting method

The biggest gap for a top-order player. Focus on rotating strike (dot % is too high) and on the mental gears once past 50 balls faced, where his scoring rate currently collapses instead of accelerating.

2. A genuine One-Day batting gameplan

A distinct method between "survive" (Two-Day) and "attack" (T20) is currently missing.

3. T20 death bowling plan

A specific variation, length, or field strategy for overs 16-20, where he is currently very exposed.

4. Turning Two-Day containment into wickets

His longer-format economy is excellent, but it needs to translate into more than 2 wickets across 6 innings.

